



Sarper ERBAR

Computer Engineer

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PROFESSIONAL EXPERIENCE

- 08.2024 – 10.2024 **softtech**
Intern
Mobile app for dive book confirmation. Using Web3, Flutter, Springboot, PostgreSQL
- 03.2024 – 06.2024 **Cankaya University**
Student Assistant
- 07.2023 – 07.2023 **BİTES**
Intern
I gained game development experience using Unity. I improved myself in 3D, AR and VR development and C#. I finished Unity JR, AR, VR Pathways. I developed a walking AR game on the theme of Treasure Hunting. You can find the APK of this game on my GitHub account.
- 06.2021 – 08.2021 **HelpSteps**
Intern
Build a website using wordpress

EDUCATION

- 2020 – 2025 **Cankaya University**
Computer Engineering Department
- 2018 – 2020 **High School**
Ankara, Turkey
Besgen College
- 08.2018 **Summer School**
Bristol, UK
University of West of England
by Ataturk High School Foundation's scholarship
- 2015 – 2018 **Ankara Atatürk High School**

SKILLS

- C
- Java-Kotlin
- Solidty
- KAFKA
- PostgreSQL
- C++
- Unity
- SpringBoot
- KeyCloak
- C#
- Unreal Engine 5
- Flutter
- Docker

LANGUAGES

- English** ● ● ● ● ● **Russian** ● ● ● ● ●
UWE B2 Certificate A2
- Turkish** ● ● ● ● ●
(native)

REFERENCES

- Olcay DASER**, Game Development Team Leader (unity), BİTES
- Alper ATES**, IT Director, Softech
- Mustafa Bilal Demirkan**, IT Director, Softtech